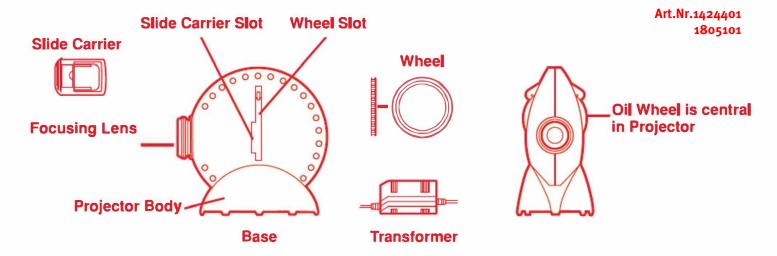
ENGLISH: INSTRUCTIONS

The Space Projector is a CLASS II Electrical Product (12V SELV) connected to a Class II power supply. It has passed the relevant safety standards and carries the statutory guarantee of the country of purchase. The Space Projector is not intended for use by children.

PLEASE READ ALL THE INSTRUCTIONS BEFORE FIRST USE AND RETAIN FOR FUTURE REFERENCE.



SET UP:

Unpack projector and place upright on a stable surface.

Unpack the wheel and insert into the wheel slot with the logo facing the focusing lens. Plug in at the socket and switch on.

DO NOT: block the ventilation slots in the transformer.

DO NOT: place on carpets or block the ventilation spaces in the projector base.

DO: insert the wheel into the correct side of the projector body as shown.

DO: insert the wheel until a light click is felt and the oil wheel is central in the projector.

DO: place the transformer on its feet.

OPERATION:

Angle the projector body to point at the wall or ceiling.

The best effect is achieved on a white surface.

The brightness and size of the image are controlled by the amount of light in the room and the distance from the wall. Screw the focusing lens in or out to obtain the best effect.

The effect will change as the oil wheel warms up. It is normal for the wheel to get hot.

DO NOT: look directly into the focusing lens .

DO NOT: leave unattended with small children.

DO NOT: use for more than six hours in any one session.

DO NOT: shake the oil wheel.

DO NOT: leave the oil wheel exposed to direct sunlight.

DO: use only when fitted to its base and placed on a level surface, (any other orientation will cause overheating).

DO: unplug the transformer from the mains socket when not in continuous use.

ACCESSORIES:

Other effects are possible by obtaining Mathmos Space Projector upgrade packs from your Mathmos stockist. The slide carrier is for use with these packs and when not in use can be stored in the slide carrier slot. DO NOT: attempt to use standard photographic slides in the Space Projector.

DO: use only Mathmos Space Projector effect and accessories.

MAINTENANCE:

BULB NOT WORKING

Should the bulb not light, first check that the plug fuse is working (where fitted), if not replace with a 3A fuse. If the light is still not on you will need to change the bulb.

Should the problem persist, contact your nearest Mathmos dealer.

TO CHANGE THE BULB

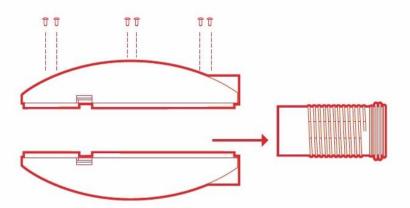
DO: use only 20w 12V 10° HALOGEN CLOSED FRONT 35mm DIAMETER, GU4, ANSI CODE: FTB

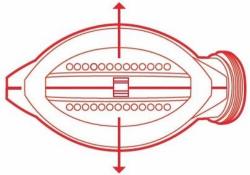
DO: unplug the projector from the wall socket and allow to cool before bulb change.

Bulbs should be available from your Mathmos stockist.

Remove the wheel and slide carrier if in use.

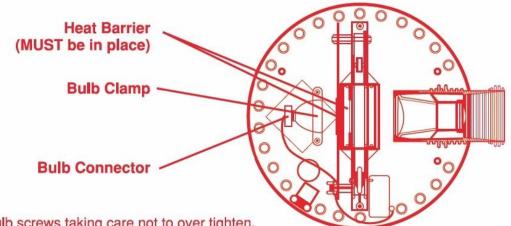
Hold the projector upside down so you are looking into the base, centre the clips and release by gently pulling the base slot apart, do not try to squeeze the clips together.





Place projector body on a cushion with the screws facing upwards. Remove the six casing screws. Lift off the back case and remove the focusing lens.

Pull off the bulb connector and unscrew the two bulb clamp screws.



Replace the bulb and refit the bulb screws taking care not to over tighten.

Gently push the bulb connector onto the bulb pins.

Carefully replace the back case ensuring correct location.

Refit the six casing screws taking care not to over tighten.

Screw in the focusing lens.

DO: use the correct size crosshead screwdriver.

DO: take care not to mix up the bulb clamp screws and the casing screws (bulb clamp screws are shorter).

Use a damp cloth to remove any marks on the outer casing of this product.

- Clean the lenses with a lens cloth.
- Take care not to get finger marks on the lens.

This appliance is not intended for use by persons (including children) with reduced physical sensory or mental capabilities, or lack of experience and knowledge, unless they have been given supervision or instructions concerning the use of the appliance by a person responsible for their safety

Children should be supervised to ensure that they do not play with the appliance.

"If the supply cord is damaged, it must be replaced by the manufacturer, its service agent or similar qualified persons in order to avoid a hazard".